

BBBBBBBBBBBBBB		AAAAAAA		CCCCCCCCCCCC	KKK	KKK	UUU	UUU	PPPPPPPPPP
BBBBBBBBBBBBBB		AAAAAAA		CCCCCCCCCCCC	KKK	KKK	UUU	UUU	PPPPPPPPPP
BBBBBBBBBBBBBB		AAAAAAA		CCCCCCCCCCCC	KKK	KKK	UUU	UUU	PPPPPPPPPP
BBB	BBB	AAA	AAA	CCC	KKK	KKK	UUU	UUU	PPP
BBB	BBB	AAA	AAA	CCC	KKK	KKK	UUU	UUU	PPP
BBB	BBB	AAA	AAA	CCC	KKK	KKK	UUU	UUU	PPP
BBB	BBB	AAA	AAA	CCC	KKK	KKK	UUU	UUU	PPP
BBB	BBB	AAA	AAA	CCC	KKK	KKK	UUU	UUU	PPP
BBB	BBB	AAA	AAA	CCC	KKK	KKK	UUU	UUU	PPP
BBB	BBB	AAA	AAA	CCC	KKK	KKK	UUU	UUU	PPP
BBBBBBBBBBBBBB		AAA	AAA	CCC	KKKKKKKK	KKK	UUU	UUU	PPPPPPPPPP
BBBBBBBBBBBBBB		AAA	AAA	CCC	KKKKKKKK	KKK	UUU	UUU	PPPPPPPPPP
BBBBBBBBBBBBBB		AAA	AAA	CCC	KKKKKKKK	KKK	UUU	UUU	PPPPPPPPPP
BBB	BBB	AAAAAAAAAAAA		CCC	KKK	KKK	UUU	UUU	PPP
BBB	BBB	AAAAAAAAAAAA		CCC	KKK	KKK	UUU	UUU	PPP
BBB	BBB	AAAAAAAAAAAA		CCC	KKK	KKK	UUU	UUU	PPP
BBB	BBB	AAAAAAAAAAAA		CCC	KKK	KKK	UUU	UUU	PPP
BBB	BBB	AAA	AAA	CCC	KKK	KKK	UUU	UUU	PPP
BBB	BBB	AAA	AAA	CCC	KKK	KKK	UUU	UUU	PPP
BBB	BBB	AAA	AAA	CCC	KKK	KKK	UUU	UUU	PPP
BBB	BBB	AAA	AAA	CCC	KKK	KKK	UUU	UUU	PPP
BBBBBBBBBBBBBB		AAA	AAA	CCCCCCCCCCCC	KKK	KKK	UUUUUUUUUUUUUU	UUU	PPP
BBBBBBBBBBBBBB		AAA	AAA	CCCCCCCCCCCC	KKK	KKK	UUUUUUUUUUUUUU	UUU	PPP
BBBBBBBBBBBBBB		AAA	AAA	CCCCCCCCCCCC	KKK	KKK	UUUUUUUUUUUUUU	UUU	PPP

```
BBBBBBBBB  UU      UU  FFFFFFFF  FFFFFFFF  EEEEEEEEE  RRRRRRR  SSSSSSS
BBBBBBBBB  UU      UU  FFFFFFFF  FFFFFFFF  EEEEEEEEE  RRRRRRR  SSSSSSS
BB      BB  UU      UU  FF      FF  FF      FF  EE      EE  RR      RR  SS
BB      BB  UU      UU  FF      FF  FF      FF  EE      EE  RR      RR  SS
BB      BB  UU      UU  FF      FF  FF      FF  EE      EE  RR      RR  SS
BBBBBBBBB  UU      UU  FFFFFFFF  FFFFFFFF  EEEEEEEEE  RRRRRRR  SSSSSS
BBBBBBBBB  UU      UU  FFFFFFFF  FFFFFFFF  EEEEEEEEE  RRRRRRR  SSSSSS
BB      BB  UU      UU  FF      FF  FF      FF  EE      EE  RR      RR  SS
BB      BB  UU      UU  FF      FF  FF      FF  EE      EE  RR      RR  SS
BB      BB  UU      UU  FF      FF  FF      FF  EE      EE  RR      RR  SS
BBBBBBBBB  UUUUUUUUU  FF      FF  FFFFFFFF  RRRRRRR  SSSSSSS
BBBBBBBBB  UUUUUUUUU  FF      FF  FFFFFFFF  RRRRRRR  SSSSSSS
```

```
LL      I I I I I  SSSSSSS
LL      I I I I I  SSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLL  I I I I I  SSSSSSS
LLLLLLLLL  I I I I I  SSSSSSS
```



1 7  
15-Sep-1984 23:43:58  
14-Sep-1984 11:53:47

VAX-11 Bliss-32 V4.0-742  
[BACKUP.SRC]BUFFERS.B32;1

```
1 0001 0 MODULE BUFFERS (%TITLE 'Buffer Manager'
2 0002 0 IDENT = 'V04-000'
3 0003 0 ) =
4 0004 1 BEGIN
5 0005 1
6 0006 1
7 0007 1 *****
8 0008 1 *
9 0009 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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11 0011 1 * ALL RIGHTS RESERVED.
12 0012 1 *
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19 0019 1 *
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25 0025 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
26 0026 1 *
27 0027 1 *
28 0028 1 *****
29 0029 1
30 0030 1
31 0031 1 ++
32 0032 1 FACILITY:
33 0033 1 Backup/Restore
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1
37 0037 1 This module contains the routines that manage the I/O buffer
38 0038 1 pool.
39 0039 1
40 0040 1 ENVIRONMENT:
41 0041 1
42 0042 1 VAX/VMS User Mode
43 0043 1
44 0044 1 --
45 0045 1
46 0046 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 9-Sep-1980 22:20
47 0047 1
48 0048 1 MODIFIED BY:
49 0049 1
50 0050 1 V03-002 ACG0332 Andrew C. Goldstein, 2-May-1983 13:38
51 0051 1 Remove .B32 from BACKDEF require file
52 0052 1
53 0053 1 V03-001 ACG0313 Andrew C. Goldstein, 12-Feb-1983 16:02
54 0054 1 Add routine subtitles
55 0055 1
56 0056 1 V02-003 MLJ0054 Martin L. Jack, 22-Nov-1981 21:43
57 0057 1 Integrate GET_VM and FREE_VM jacket routines.
```

BUFFERS  
V04-000

Buffer Manager

J 7  
15-Sep-1984 23:43:58  
14-Sep-1984 11:53:47

VAX-11 Bliss-32 V4.0-742  
[BACKUP.SRC]BUFFERS.B32;1

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```
: 58      0058 1 |
: 59      0059 1 |
: 60      0060 1 | V02-002 MLJ0036      Martin L. Jack, 28-Aug-1981 17:27
: 61      0061 1 |      Initialize RWSV_HOLD_LIST.
: 62      0062 1 |
: 63      0063 1 | V02-001 MLJ0010      Martin L. Jack, 25-Mar-1981 15:17
: 64      0064 1 |      Reorganize global storage. Clean up signals.
: 65      0065 1 | **
: 66      0066 1 |
: 67      0067 1 |
: 68      0068 1 | LIBRARY 'SYSS$LIBRARY:STARLET';
: 69      0069 1 | REQUIRE 'SRC$:COMMON';
: 70      1175 1 | REQUIRE 'LIB$:BACKDEF';
: 71      1625 1 |
: 72      1626 1 |
: 73      1627 1 | EXTERNAL LITERAL
: 74      1628 1 |      BACKUP$_ALLOCMEM;
: 75      1629 1 |
: 76      1630 1 |
: 77      1631 1 | G$DEFINE();          ! Define global common area
```



```

79 1632 1 %SBTTL 'INIT_BUFFERS - initialize the buffer pool'
80 1633 1 GLOBAL ROUTINE INIT_BUFFERS (COUNT, SIZE) : NOVALUE =
81 1634 1
82 1635 1 !++
83 1636 1
84 1637 1 FUNCTIONAL DESCRIPTION:
85 1638 1
86 1639 1 This routine initializes the I/O buffer pool.
87 1640 1
88 1641 1 CALLING SEQUENCE:
89 1642 1 INIT_BUFFERS (COUNT, SIZE)
90 1643 1
91 1644 1 INPUT PARAMETERS:
92 1645 1 COUNT: number of buffers to allocate
93 1646 1 SIZE: size in bytes of each buffer
94 1647 1
95 1648 1 IMPLICIT INPUTS:
96 1649 1 NONE
97 1650 1
98 1651 1 OUTPUT PARAMETERS:
99 1652 1 NONE
100 1653 1
101 1654 1 IMPLICIT OUTPUTS:
102 1655 1 NONE
103 1656 1
104 1657 1 ROUTINE VALUE:
105 1658 1 NONE
106 1659 1
107 1660 1 SIDE EFFECTS:
108 1661 1 NONE
109 1662 1
110 1663 1 !--
111 1664 1
112 1665 2 BEGIN
113 1666 2
114 1667 2 BUILTIN
115 1668 2 INSQUE;
116 1669 2
117 1670 2 LOCAL
118 1671 2 STATUS,
119 1672 2 X : REF BBLOCK; ! general status return
120 1673 2 : ! storage being allocated
121 1674 2 EXTERNAL ROUTINE
122 1675 2 GET_ZERO_VM;
123 1676 2
124 1677 2 ! Initialize the queue headers.
125 1678 2 !
126 1679 2
127 1680 2 FREE_LIST[0] = FREE_LIST[0];
128 1681 2 FREE_LIST[1] = FREE_LIST[0];
129 1682 2 INPUT_WAIT[0] = INPUT_WAIT[0];
130 1683 2 INPUT_WAIT[1] = INPUT_WAIT[0];
131 1684 2 REREAD_WAIT[0] = REREAD_WAIT[0];
132 1685 2 REREAD_WAIT[1] = REREAD_WAIT[0];
133 1686 2 OUTPUT_WAIT[0] = OUTPUT_WAIT[0];
134 1687 2 OUTPUT_WAIT[1] = OUTPUT_WAIT[0];
135 1688 2 RWSV_HOLD_LIST[0] = RWSV_HOLD_LIST[0];
```

```

136 1689 2 RWSV_HOLD_LIST[1] = RWSV_HOLD_LIST[0];
137 1690 2
138 1691 2 ! Allocate a BCB and buffer of the requested size, and link them into
139 1692 2 ! the free list. Repeat for the specified number.
140 1693 2 !
141 1694 2
142 1695 2 COM BUFF COUNT = .COUNT;
143 1696 2 DECR J FROM .COUNT TO 1
144 1697 2 DO
145 1698 2 BEGIN
146 1699 2     X = GET_ZERO_VM (BCB_LENGTH);
147 1700 2     X[BCB_STATE] = BCB_S_IDLE;
148 1701 2     X[BCB_SIZE] = .SIZE;
149 1702 2     INSQUE (.X, .FREE_LIST[1]);
150 1703 2 END;
151 1704 2
152 1705 2 X = .FREE_LIST[0];
153 1706 2 DECR J FROM .COUNT TO 1
154 1707 2 DO
155 1708 2 BEGIN
156 1709 2     LOCAL
157 1710 2     RETADR:          VECTOR[2];
158 1711 2
159 1712 2 STATUS = $EXPREG(PAGCNT=(.SIZE+511)/512, RETADR=RETADR);
160 1713 2 IF NOT .STATUS THEN SIGNAL (BACKUP$_ALLOCMEM, 0, .STATUS);
161 1714 2 X[BCB_BUFFER] = .RETADR[0];
162 1715 2 X = .X[BCB_FLINK];
163 1716 2 END;
164 1717 2
165 1718 2
166 1719 1 END;

```

! End of routine INIT\_BUFFERS

.TITLE BUFFERS Buffer Manager  
.IDENT \V04-000\

.PSECT COMMON,NOEXE, OVR,2

```

00000 GLOBAL_BASE:
      .BLKB 0
00000 FREE_LIST:
      .BLKB 8
00008 INPUT_WAIT:
      .BLKB 8
00010 REREAD_WAIT:
      .BLKB 8
00018 OUTPUT_WAIT:
      .BLKB 8
00020 JPI_UIC:
      .BLKB 4
00024 JPI_USERNAME:
      .BLKB 12
00030 JPI_DATE:
      .BLKB 8
00038 JPI_NODE_DESC:
      .BLKB 8
00040 JPI_CURPRIV:
      .BLKB 8

```



```

00048 SYI_VERSION:
          .BLKB 4
0004C SYI_SID: .BLKB 4
00050 RWSV_HOLD_LIST:
          .BLKB 8
00058 RWSV_CRC16:
          .BLKB 64
00098 RWSV_AUTODIN:
          .BLKB 64
000D8 RWSV_FILESET_ID:
          .BLKB 8
000E0 RWSV_VOLUME_ID:
          .BLKB 12
000EC RWSV_VOL_NUMBER:
          .BLKB 2
000EE RWSV_SEG_NUMBER:
          .BLKB 2
000F0 RWSV_FILE_NUMBER:
          .BLKB 4
000F4 RWSV_SAVE_QUAL:
          .BLKB 4
000F8 RWSV_SAVE_FAB:
          .BLKB 4
000FC RWSV_CHAN:
          .BLKB 4
00100 RWSV_XOR_BCB:
          .BLKB 4
00104 RWSV_IN_SEQ:
          .BLKB 4
00108 RWSV_IN_SEQ 0:
          .BLKB 4
0010C RWSV_IN_XOR_SEQ:
          .BLKB 4
00110 RWSV_IN_XOR_RFA:
          .BLKB 6
00116 RWSV_LOOKAHEAD:
          .BLKB 1
00117 RWSV_XOR_SIZE:
          .BLKB 1
00118 RWSV_IN_GROUP_SIZE:
          .BLKB 4
0011C RWSV_IN_ERRORS:
          .BLKB 2
0011E RWSV_IN_XORUSE:
          .BLKB 2
00120 RWSV_IN_ORGERR:
          .BLKB 8
00128 RWSV_IN_VBN:
          .BLKB 4
0012C RWSV_IN_VBN 0:
          .BLKB 4
00130 RWSV_ALLOC:
          .BLKB 4
00134 RWSV_EOF:
          .BLKB 4
00138 RWSV_OUT_SEQ:
          .BLKB 4

```

BUFFERS  
V04-000

Buffer Manager  
INIT\_BUFFERS - initialize the buffer pool

N 7  
15-Sep-1984 23:43:58  
14-Sep-1984 11:53:47

VAX-11 Bliss-32 V4.0-742  
[BACKUP.SRC]BUFFERS.B32;1

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```
0013C RWSV_OUT_VBN:
      .BLKB 4
00140 RWSV_OUT_BLOCK_COUNT:
      .BLKB 4
00144 RWSV_OUT_ERRORS:
      .BLKB 2
00146 RWSV_SEQ_ERRORS:
      .BLKB 2
00148 RWSV_OUT_GROUP_COUNT:
      .BLKB 1
00149 RWSV_PADDING:
      .BLKB 3
0014C QUAL: .BLKB 112
001BC COM_SSNAME:
      .BLKB 8
001C4 COM_VALID_TYPES:
      .BLKB 2
001C6 COM_FLAGS:
      .BLKB 2
001C8 COM_PADDING:
      .BLKB 1
001C9 COM_BUFF_COUNT:
      .BLKB 1
001CA COM_I_SETCOUNT:
      .BLKB 1
001CB COM_O_SETCOUNT:
      .BLKB 1
001CC COM_I_STRUCNAME:
      .BLKB 12
001D8 COM_O_STRUCNAME:
      .BLKB 12
001E4 COM_O_BSRDATE:
      .BLKB 8
001EC ALT_SSNAME:
      .BLKB 32
0020C INPUT_FUNC:
      .BLKB 1
0020D INPUT_RTYPE:
      .BLKB 1
0020E OUTPUT_FUNC:
      .BLKB 1
0020F FAST_STRUCLEV:
      .BLKB 1
00210 INPUT_BEG:
      .BLKB 0
00210 INPUT_CHAN:
      .BLKB 4
00214 INPUT_FLAGS:
      .BLKB 2
00216 INPUT_PADDING:
      .BLKB 2
00218 INPUT_FAB:
      .BLKB 4
0021C INPUT_NAM:
      .BLKB 4
00220 INPUT_BCB:
      .BLKB 4
```



00224	INPUT_QUAL:		
	.BLKB	4	
00228	INPUT_BAD:		
	.BLKB	4	
0022C	INPUT_BLOCK:		
	.BLKB	4	
00230	INPUT_MAXBLOCK:		
	.BLKB	4	
00234	INPUT_MEDIA_ID:		
	.BLKB	4	
00238	INPUT_NAMEDESC:		
	.BLKB	8	
00240	INPUT_STATBLK:		
	.BLKB	8	
00248	INPUT_HDR_BEG:		
	.BLKB	0	
00248	INPUT_CREDATE:		
	.BLKB	8	
00250	INPUT_REVDATE:		
	.BLKB	8	
00258	INPUT_EXPDATE:		
	.BLKB	8	
00260	INPUT_BAKDATE:		
	.BLKB	8	
00268	INPUT_FILEOWNER:		
	.BLKB	4	
0026C	INPUT_FILECHAR:		
	.BLKB	4	
00270	INPUT_RECATTR:		
	.BLKB	32	
00290	INPUT_HDR_END:		
	.BLKB	0	
00290	INPUT_END:		
	.BLKB	0	
00290	INPUT_PROC_LIST:		
	.BLKB	4	
00294	INPUT_PLACEMENT:		
	.BLKB	8	
0029C	INPUT_VBN_LIST:		
	.BLKB	8	
002A4	INPUT_PLACE_LEN:		
	.BLKB	2	
002A6	INPUT_PADDING_2:		
	.BLKB	2	
002A8	OUTPUT_BEG:		
	.BLKB	0	
002A8	OUTPUT_CHAN:		
	.BLKB	4	
002AC	OUTPUT_FLAGS:		
	.BLKB	2	
002AE	OUTPUT_PADDING:		
	.BLKB	2	
002B0	OUTPUT_FAB:		
	.BLKB	4	
002B4	OUTPUT_NAM:		
	.BLKB	4	
002B8	OUTPUT_BCB:		

	.BLKB	4
002BC	OUTPUT_QUAL:	
	.BLKB	4
002C0	OUTPUT_BAD:	
	.BLKB	4
002C4	OUTPUT_BLOCK:	
	.BLKB	4
002C8	OUTPUT_MAXBLOCK:	
	.BLKB	4
002CC	OUTPUT_DEVGEOM:	
	.BLKB	8
002D4	OUTPUT_ATTBUF:	
	.BLKB	144
00364	OUTPUT_END:	
	.BLKB	0
00364	LIST_TOTFILES:	
	.BLKB	4
00368	LIST_TOTSIZE:	
	.BLKB	4
0036C	VERIFY_FAB:	
	.BLKB	4
00370	VERIFY_USE_COUNT:	
	.BLKB	4
00374	VERIFY_QUAL:	
	.BLKB	4
00378	COMPARE_BCB:	
	.BLKB	4
0037C	FAST_BUFFER:	
	.BLKB	4
00380	FAST_BUFFER_SIZE:	
	.BLKB	4
00384	FAST_RVN:	
	.BLKB	1
00385	FAST_PADDING:	
	.BLKB	1
00386	DIR_VERLIMIT:	
	.BLKB	2
00388	FAST_VOL_BEG:	
	.BLKB	0
00388	FAST_IMAP_SIZE:	
	.BLKB	4
0038C	FAST_IMAP:	
	.BLKB	4
00390	FAST_HDR_OFFSET:	
	.BLKB	4
00394	FAST_BOOT_LBN:	
	.BLKB	4
00398	FAST_VOL_END:	
	.BLKB	0
00398	JOUR_BUFFER:	
	.BLKB	4
0039C	JOUR_DIR:	
	.BLKB	4
003A0	JOUR_HIBLK:	
	.BLKB	4
003A4	JOUR_EFBLK:	
	.BLKB	4



003A8	JOUR_INBLK:	
	.BLKB	4
003AC	JOUR_FFBYTE:	
	.BLKB	2
003AE	JOUR_INBYTE:	
	.BLKB	2
003B0	JOUR_STRUCT_LEV:	
	.BLRB	2
003B2	JOUR_COUNT:	
	.BLKB	1
003B3	JOUR_REVERSE:	
	.BLKB	1
003B4	JOUR_EXSZ:	
	.BLKB	2
003B6	JOUR_PADDING:	
	.BLKB	2
003B8	CHKPT_HIGH_SP:	
	.BLKB	4
003BC	CHKPT_LOW_SP:	
	.BLKB	4
003C0	CHKPT_STACK:	
	.BLKB	4
003C4	CHKPT_VARS:	
	.BLKB	4
003C8	CHKPT_STATUS:	
	.BLKB	4
003CC	DIR_BEG:	.BLKB 0
003CC	DIR_CHAN:	
	.BLKB	4
003D0	DIR_NAM:	.BLKB 4
003D4	DIR_DEV_DESC:	
	.BLKB	4
003D8	DIR_SEL_DIR:	
	.BLKB	8
003E0	DIR_SEL_NTV:	
	.BLKB	8
003E8	DIR_STRUCT_LEV:	
	.BLKB	1
003E9	DIR_LEVELS:	
	.BLKB	1
003EA	DIR_FLAGS:	
	.BLKB	1
003EB	DIR_STATUS:	
	.BLKB	1
003EC	DIR_STRING:	
	.BLKB	320
0052C	DIR_STACK:	
	.BLKB	612
00790	DIR_SP:	.BLKB 4
00794	DIR_SEL_LATEST:	
	.BLKB	4
00798	DIR_END:	.BLKB 0
00798	DIR_SCANLIMIT:	
	.BLKB	36
007BC	INPUT_MTL:	
	.BLKB	4
007C0	OUTPUT_MTL:	

007C4 CURRENT\_MTL: .BLKB 4  
007C8 CURRENT\_VCB: .BLKB 4  
007CC CURRENT\_WCB: .BLKB 4  
007D0 ACL\_FIB\_DESCR: .BLKB 4  
007D8 ACL\_FIB: .BLKB 8  
00818 ACL\_LENGTH: .BLKB 64  
0081C ACL\_BUFFER: .BLKB 4  
00820 CRY\_P\_IN\_CONTEXT: .BLKB 4  
00824 CRY\_P\_OU\_CONTEXT: .BLKB 4  
00828 CRY\_P\_DA\_CONTEXT: .BLKB 4  
0082C CRY\_P\_DATA\_ENCIV: .BLKB 4  
00834 CRY\_P\_DATA\_CODE: .BLKB 8  
00838 CRY\_P\_DATA\_KEY: .BLKB 4  
00840 CRY\_P\_DATA\_IV: .BLKB 8  
00848 CRY\_P\_DATA\_CKSM: .BLKB 8  
00848 CRY\_P\_DATA\_CKSM: .BLKB 4

.EXTRN BACKUPS\_ALLOCMEM  
.EXTRN GET\_ZERO\_VM, SYS\$EXPREG

.PSECT CODE, NOWRT, 2

56	00000000'	007C	00000	.ENTRY	INIT_BUFFERS, Save R2,R3,R4,R5,R6	: 1633
5E		EF	9E	MOVAB	FREE_LIST, R6	:
66		08	C2	SUBL2	#8, SP	:
04	A6	66	9E	MOVAB	FREE_LIST, FREE_LIST	: 1680
08	A6	66	9E	MOVAB	FREE_LIST, FREE_LIST+4	: 1681
0C	A6	08	A6	MOVAB	INPUT_WAIT, INPUT_WAIT	: 1682
10	A6	08	A6	MOVAB	INPUT_WAIT, INPUT_WAIT+4	: 1683
14	A6	10	A6	MOVAB	REREAD_WAIT, REREAD_WAIT	: 1684
18	A6	10	A6	MOVAB	REREAD_WAIT, REREAD_WAIT+4	: 1685
1C	A6	18	A6	MOVAB	OUTPUT_WAIT, OUTPUT_WAIT	: 1686
50	A6	18	A6	MOVAB	OUTPUT_WAIT, OUTPUT_WAIT+4	: 1687
54	A6	50	A6	MOVAB	RWSV_HOLD_LIST, RWSV_HOLD_LIST	: 1688
01C9	C6	50	A6	MOVAB	RWSV_HOLD_LIST, RWSV_HOLD_LIST+4	: 1689
53	04	04	AC	MOVAB	COUNT, COM_BUFF_COUNT	: 1695
		01	C1	ADDL3	#1, COUNT, J	: 1696
		18	11	BRB	2\$	:
		28	DD	PUSHL	#40	: 1699
00000000G	00	01	FB	CALLS	#1, GET_ZERO_VM	:
	52	50	D0	MOVL	R0, X	:
		0A	A2	CLRB	10(X)	: 1700
08	A2	08	AC	MOVW	SIZE, 8(X)	: 1701
		B0	00057			:



	04	B6		62	0E	0005C		INSQUE	(X), @FREE_LIST+4	:	1702
		E5		53	F5	00060	2\$:	SOBGTR	J, 1\$	:	1696
		52		66	D0	00063		MOVL	FREE_LIST, X	:	1706
53	08	AC	000001FF	8F	C1	00066		ADDL3	#511, SIZE, R3	:	1713
		53	00000200	8F	C6	0006F		DIVL2	#512, R3	:	
54	04	AC		01	C1	00076		ADDL3	#1, COUNT, J	:	
				2C	11	0007B		BRB	5\$	:	
				7E	7C	0007D	3\$:	CLRQ	-(SP)	:	
			08	AE	9F	0007F		PUSHAB	RETADR	:	
				53	DD	00082		PUSHL	R3	:	
00000000G	00			04	FB	00084		CALLS	#4, SYS\$EXPREG	:	
	55			50	D0	0008B		MOVL	R0, STATUS	:	
	11			55	E8	0008E		BLBS	STATUS, 4\$	:	1714
				55	DD	00091		PUSHL	STATUS	:	
				7E	D4	00093		CLRL	-(SP)	:	
			00000000G	8F	DD	00095		PUSHL	#BACKUP\$ ALLOCMEM	:	
00000000G	00			03	FB	0009B		CALLS	#3, LIB\$SIGNAL	:	
	0C			6E	D0	000A2	4\$:	MOVL	RETADR, 12(X)	:	1715
				62	D0	000A6		MOVL	(X), X	:	1716
				54	F5	000A9	5\$:	SOBGTR	J, 3\$	:	1707
				04	00	000AC		RET		:	1719

; Routine Size: 173 bytes, Routine Base: CODE + 0000

```
: 168 1720 1 %SBTTL 'WAIT - wait for I/O completion on buffer'
: 169 1721 1 GLOBAL ROUTINE WAIT (BCB) : NOVALUE =
: 170 1722 1
: 171 1723 1 !++
: 172 1724 1
: 173 1725 1 FUNCTIONAL DESCRIPTION:
: 174 1726 1
: 175 1727 1 This routine waits for I/O completion on the specified
: 176 1728 1 buffer control block.
: 177 1729 1
: 178 1730 1 CALLING SEQUENCE:
: 179 1731 1 WAIT (BCB)
: 180 1732 1
: 181 1733 1 INPUT PARAMETERS:
: 182 1734 1 BCB: address of buffer control block to wait on
: 183 1735 1
: 184 1736 1 IMPLICIT INPUTS:
: 185 1737 1 NONE
: 186 1738 1
: 187 1739 1 OUTPUT PARAMETERS:
: 188 1740 1 NONE
: 189 1741 1
: 190 1742 1 IMPLICIT OUTPUTS:
: 191 1743 1 NONE
: 192 1744 1
: 193 1745 1 ROUTINE VALUE:
: 194 1746 1 NONE
: 195 1747 1
: 196 1748 1 SIDE EFFECTS:
: 197 1749 1 NONE
: 198 1750 1
: 199 1751 1 !--
: 200 1752 1
: 201 1753 2 BEGIN
: 202 1754 2
: 203 1755 2 MAP
: 204 1756 2 BCB : REF BBLOCK; ! BCB arg
: 205 1757 2
: 206 1758 2 BIND
: 207 1759 2 VALID_STATE = UPLIT BYTE (1^BCB_S_READ
: 208 1760 2 +1^BCB_S_REREAD
: 209 1761 2 +1^BCB_S_WRITE)
: 210 1762 2 : BITVECTOR;
: 211 1763 2
: 212 1764 2 ! Check the buffer state - it must have I/O pending.
: 213 1765 2 !
: 214 1766 2
: 215 1767 2 IF .BCB[BCB_STATE] GEQU 8
: 216 1768 2 OR NOT .VALID_STATE[.BCB[BCB_STATE]]
: 217 1769 2 THEN BUG_CHECK (WAITIDLEBCB, 'Attempted wait on idle buffer');
: 218 1770 2
: 219 1771 2 ! Clear the event flag, check the I/O status, and then wait if I/O
: 220 1772 2 ! is still pending.
: 221 1773 2 !
: 222 1774 2
: 223 1775 2 WHILE TRUE
: 224 1776 2 DO
```



```
: 225      1777 3      BEGIN
: 226      1778 3      $CLREF (EFN = .BCB[BCB_STATE]);
: 227      1779 3      IF .BCB[BCB_IO_STATUS] NEQ 0 THEN EXITLOOP;
: 228      1780 3      $WAITFR (EFN = -.BCB[BCB_STATE]);
: 229      1781 2      END;
: 230      1782 2      BCB[BCB_STATE] = BCB_S_DATA;
: 231      1783 2
: 232      1784 2      ! If a completion action routine is specified, call it.
: 233      1785 2      !
: 234      1786 2
: 235      1787 2      IF NOT .BCB[BCB_IO_STATUS]
: 236      1788 2      AND .BCB[BCB_FAIL_ACT] NEQ 0
: 237      1789 2      THEN (.BCB[BCB_FAIL_ACT]) (.BCB);
: 238      1790 2
: 239      1791 2      IF .BCB[BCB_IO_STATUS]
: 240      1792 2      AND .BCB[BCB_SUCC_ACT] NEQ 0
: 241      1793 2      THEN (.BCB[BCB_SUCC_ACT]) (.BCB);
: 242      1794 2
: 243      1795 1      END;
```

! End of routine WAIT

```
16 000AD P.AAA: .BYTE 22
VALID_STATE= P.AAA
      .EXTRN BACKUP$ WAITIDLEBCB
      .EXTRN SYSS$CLREF, SYSS$WAITFR
      .ENTRY WAIT, Save R2,R3
      MOVL BCB, R2
      CMPB 10(R2), #8
      BGEQU 1$
      MOVZBL 10(R2), R0
      BBS R0, VALID_STATE, 2$
      PUSHL #BACKUP$ WAITIDLEBCB
      CALLS #1, LIB$STOP
      MOVAB 24(R2), R3
      MOVZBL 10(R2), -(SP)
      CALLS #1, SYSS$CLREF
      TSTW (R3)
      BNEQ 4$
      MOVZBL 10(R2), -(SP)
      CALLS #1, SYSS$WAITFR
      BRB 3$
      MOVAB #3, 10(R2)
      BLBS (R3), 6$
      TSTL 36(R2)
      BEQL 5$
      PUSHL R2
      CALLS #1, @36(R2)
      BLBC (R3), 7$
      TSTL 32(R2)
      BEQL 7$
      PUSHL R2
      CALLS #1, @32(R2)
      RET
      000C 00000
      52 04 AC D0 00002
      08 0A A2 91 00006
      50 0A 09 1E 0000A
      OD EB AF 0A A2 9A 0000C
      00000000G 00 50 E0 00010
      00000000G 00 8F DD 00015 1$:
      53 18 A2 9E 00022 2$:
      7E 0A A2 9A 00026 3$:
      00000000G 00 01 FB 0002A
      63 B5 00031
      0D 12 00033
      7E 0A A2 9A 00035
      00000000G 00 01 FB 00039
      0A A2 E4 11 00040
      0E 03 90 00042 4$:
      63 E8 00046
      24 A2 D5 00049
      06 13 0004C
      52 DD 0004E
      24 B2 01 FB 00050
      08 63 E9 00054 5$:
      20 A2 D5 00057 6$:
      06 13 0005A
      52 DD 0005C
      20 B2 01 FB 0005E
      04 00062 7$:
      .ENTRY WAIT, Save R2,R3
      MOVL BCB, R2
      CMPB 10(R2), #8
      BGEQU 1$
      MOVZBL 10(R2), R0
      BBS R0, VALID_STATE, 2$
      PUSHL #BACKUP$ WAITIDLEBCB
      CALLS #1, LIB$STOP
      MOVAB 24(R2), R3
      MOVZBL 10(R2), -(SP)
      CALLS #1, SYSS$CLREF
      TSTW (R3)
      BNEQ 4$
      MOVZBL 10(R2), -(SP)
      CALLS #1, SYSS$WAITFR
      BRB 3$
      MOVAB #3, 10(R2)
      BLBS (R3), 6$
      TSTL 36(R2)
      BEQL 5$
      PUSHL R2
      CALLS #1, @36(R2)
      BLBC (R3), 7$
      TSTL 32(R2)
      BEQL 7$
      PUSHL R2
      CALLS #1, @32(R2)
      RET
      1721
      1767
      1768
      1769
      1779
      1778
      1779
      1780
      1775
      1782
      1787
      1788
      1789
      1791
      1792
      1793
      1795
```

BUFFERS  
V04-000

Buffer Manager  
WAIT - wait for I/O completion on buffer

<sup>1</sup><sub>8</sub>  
15-Sep-1984 23:43:58  
14-Sep-1984 11:53:47

VAX-11 Bliss-32 V4.0-742  
[BACKUP.SRC]BUFFERS.B32;1

Page 14  
(3)

; Routine Size: 99 bytes, Routine Base: CODE + 00AE



```
: 245 1796 1 %SBTTL 'GET_BUFFER - allocate a buffer'
: 246 1797 1 GLOBAL ROUTINE GET_BUFFER =
: 247 1798 1
: 248 1799 1 !++
: 249 1800 1
: 250 1801 1 FUNCTIONAL DESCRIPTION:
: 251 1802 1
: 252 1803 1 This routine allocates a buffer from the buffer pool.
: 253 1804 1
: 254 1805 1 CALLING SEQUENCE:
: 255 1806 1 GET_BUFFER ()
: 256 1807 1
: 257 1808 1 INPUT PARAMETERS:
: 258 1809 1 NONE
: 259 1810 1
: 260 1811 1 IMPLICIT INPUTS:
: 261 1812 1 NONE
: 262 1813 1
: 263 1814 1 OUTPUT PARAMETERS:
: 264 1815 1 NONE
: 265 1816 1
: 266 1817 1 IMPLICIT OUTPUTS:
: 267 1818 1 NONE
: 268 1819 1
: 269 1820 1 ROUTINE VALUE:
: 270 1821 1 NONE
: 271 1822 1
: 272 1823 1 SIDE EFFECTS:
: 273 1824 1 NONE
: 274 1825 1
: 275 1826 1 !--
: 276 1827 1
: 277 1828 2 BEGIN
: 278 1829 2
: 279 1830 2 BUILTIN
: 280 1831 2 REMQUE;
: 281 1832 2
: 282 1833 2 LOCAL
: 283 1834 2 BCB : REF BBLOCK; ! buffer control block found
: 284 1835 2
: 285 1836 2 ! Grab the first buffer from the free list. If it is empty, wait for
: 286 1837 2 ! completion of a write and take it.
: 287 1838 2 !
: 288 1839 2
: 289 1840 2 IF REMQUE (.FREE_LIST[0], BCB)
: 290 1841 2 THEN
: 291 1842 3 BEGIN
: 292 1843 3 IF REMQUE (.OUTPUT_WAIT[0], BCB)
: 293 1844 3 THEN BUG_CHECK (BUFFERSLOST, 'All freeable buffers are lost');
: 294 1845 3 WAIT (.BCB);
: 295 1846 3 END;
: 296 1847 2
: 297 1848 2 BCB[BCB_RECORD] = .BCB[BCB_BUFFER] + BBH$K_LENGTH;
: 298 1849 2 BCB[BCB_STATE] = BCB_S_DATA;
: 299 1850 2 .BCB
: 300 1851 1 END; ! End of routine GET_BUFFER
```

				0004 00000	.EXTRN	BACKUP\$_BUFFERSLOST	
		52	00000000'	FF 0F 00002	.ENTRY	GET_BUFFER, Save R2	: 1797
				1D 1C 00009	REMQUE	@FREE_LIST, BCB	: 1840
		52	00000000'	FF 0F 0000B	BVC	2\$	
				0D 1C 00012	REMQUE	@OUTPUT_WAIT, BCB	: 1843
			00000000G	8F DD 00014	BVC	1\$	
	00000000G	00		01 FB 0001A	PUSHL	#BACKUP\$_BUFFERSLOST	: 1844
				52 DD 00021	CALLS	#1, LIB\$STOP	
	FF75	CF		01 FB 00023	PUSHL	BCB	: 1845
10	A2	OC	A2 00000100	8F C1 00028	CALLS	#1, WAIT	
		OA		03 90 00032	ADDL3	#256, 12(BCB), 16(BCB)	: 1848
		50		52 D0 00036	MOVB	#3, 10(BCB)	: 1849
				04 00039	MOVL	BCB, R0	: 1851
					RET		:

; Routine Size: 58 bytes, Routine Base: CODE + 0111



```
1852 1 %SBTTL 'FREE_BUFFER - free an I/O buffer'
1853 1 GLOBAL ROUTINE FREE_BUFFER (BCB) : NOVALUE =
1854 1
1855 1 ++
1856 1
1857 1 FUNCTIONAL DESCRIPTION:
1858 1
1859 1     This routine returns a buffer to the free list.
1860 1
1861 1 CALLING SEQUENCE:
1862 1     FREE_BUFFER (BCB)
1863 1
1864 1 INPUT PARAMETERS:
1865 1     BCB: address of buffer control block to be freed
1866 1
1867 1 IMPLICIT INPUTS:
1868 1     NONE
1869 1
1870 1 OUTPUT PARAMETERS:
1871 1     NONE
1872 1
1873 1 IMPLICIT OUTPUTS:
1874 1     NONE
1875 1
1876 1 ROUTINE VALUE:
1877 1     NONE
1878 1
1879 1 SIDE EFFECTS:
1880 1     NONE
1881 1
1882 1 --
1883 1
1884 2 BEGIN
1885 2
1886 2 BUILTIN
1887 2     INSQUE;
1888 2
1889 2 MAP
1890 2     BCB          : REF BBLOCK;    ! BCB arg
1891 2
1892 2 ! Check the buffer state for validity and hang it onto the free list.
1893 2 !
1894 2
1895 2 IF .BCB[BCB STATE] NEQ BCB S_DATA
1896 2 THEN BUG_CHECK (FREEBADBUFF, 'Attempted to free busy (or free) buffer');
1897 2
1898 2 BCB[BCB STATE] = BCB S_IDLE;
1899 2 INSQUE 7.BCB, .FREE_LIST[1]);
1900 2
1901 2
1902 1 END;                                ! End of routine FREE_BUFFER
```

.EXTRN BACKUP\$\_FREEBADBUFF

0004 00000

.ENTRY FREE\_BUFFER, Save R2

; 1853

	52	04	AC	D0	00002	MOVL	BCB, R2
	03	0A	A2	91	00006	CMPB	10(R2), #3
			0D	13	0000A	BEQL	1\$
00000000G	00	00000000G	8F	DD	0000C	PUSHL	#BACKUPS\$ FREEADBUF
			01	FB	00012	CALLS	#1, LIB\$STOP
		0A	A2	94	00019	CLRB	10(R2)
00000000'	FF		62	0E	0001C	INSQUE	(R2), @FREE_LIST+4
				04	00023	RET	

; Routine Size: 36 bytes, Routine Base: CODE + 014B

```

: 353      1903  1
: 354      1904  1 END
: 355      1905  0 ELUDOM

```

```
.EXTRN LIB$SIGNAL, LIB$STOP
```

## PSECT SUMMARY

Name	Bytes	Attributes
COMMON	2124	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, OVR, NOPIC, ALIGN(2)
CODE	367	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

## Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
\$255\$DUA28:[SYSLIB]STARLET.L32;1	9776	10	0	581	00:01.0

### COMMAND QUALIFIERS

```
; BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS$:BUFFERS/OBJ=OBJ$:BUFFERS MSRC$:BUFFERS/UPDATE=(ENH$:BUFFERS)
```

```
: Size:          366 code + 2125 data bytes
: Run Time:      00:20.8
: Elapsed Time:  01:08.0
: Lines/CPU Min: 5497
: Lexemes/CPU-Min: 47538
: Memory Used:   255 pages
: Compilation Complete
```



0010 AH-BT13A-SE  
VAX/VMS V4.0

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